PTV 19

AIRCRAFT MANEUVER SCHEDULE

	LEFT	STRAIGHT	RIGHT
SPEED 0		[1S0] -/X/- (Spin Check) ■	
SPEED 1	10L1 -/L/D1 8L1 -/L/D1 ■ F	6S1 C1/L/D1 ■ 2S1 C1/L/D1 R 7S1 C1/L/D1 ■	8R1 -/L/D1 ■ F 10R1 -/L/D1
SPEED 2	14L2 -/L/D ■	12S2 -/L/D ■ 3S2 -/L/D ■ R 13S2 -/L/D ■	14R2 -/L/D ■
SPEED 1			SPIN ? 0S1 -/-/D1

NOTE: Shaded maneuvers are prohibited while aircraft is carrying a bomb load.

Canvas Eagles

E

Early War

	LEFT	STRAIGHT	RIGHT
SPEED 2	30L2 -/X/D1	29S2 C1/-/D1	30R2 -/X/D1

Restricted Maneuvers

NOTES:
Climbing and performing a **29S2** maneuver requires the aircraft to have dived at least 2 altitude levels the previous turn.

C= May climb to max.
C1= Max climb is 1.
D= May dive to max.
D1= Max dive is 1.
L= May fly level.
X= May fly level, but **must** dive next turn.
- = May not perform.

■ = **Observer** may unjam/reload/fire machine gun(s) while aircraft is performing these maneuvers.

R = Aircraft may perform a restricted maneuver the next turn; **Pilots** may unjam or reload machine gun(s) while aircraft performs one of these maneuvers (no climbing or diving is permitted during attempt).

F = +1 Extinguishing Fire

AIRCRAFT USE:
Fighter, Bomber, Photo-Reconn

▼ FIRE TEMPLATES ▼

PILOT: 1 A — Single Rigid Machine Gun (R)

OBSERVER: 2 B — Single Flexible Machine Gun (FO)

TWO SEATER VERSION

Morane-Saulnier Type L — **France and Russia**

Service: France: April'15 - Jul'16; Russia May'15 - End. French aircraft usually were armed with a Hotchkiss machine gun. This was the first aircraft to be equipped with deflection plates for propeller which allowed a machine gun to be fired through the propeller arc. After Mar'16, aircraft may be armed with a forward firing Lewis Gun, replacing the Hotchkiss machine gun.

AIRCRAFT RECORD SHEET

v8.0

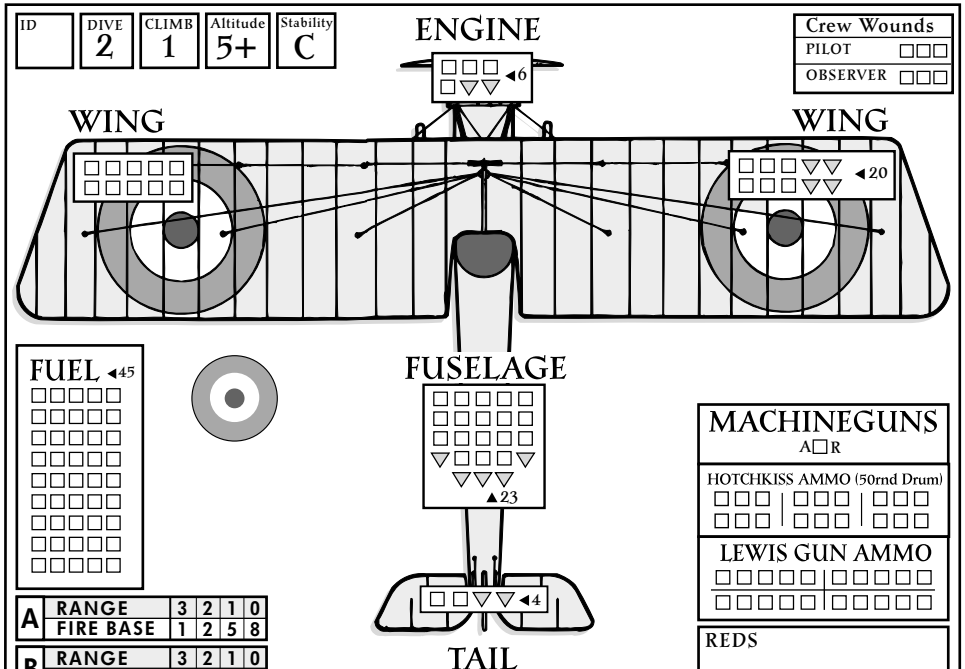
Date

Pilot/Observer

TURN	MANEUVER	ALT.	NOTES	TURN	MANEUVER	ALT.	NOTES
1				17			
2				18			
3				19			
4				20			
5				21			
6				22			
7				23			
8				24			
9				25			
10				26			
11				27			
12				28			
13				29			
14				30			
15				31			
16				32			

ID	DIVE	CLIMB	Altitude	Stability
	2	1	5+	C

Crew Wounds
PILOT □□□
OBSERVER □□□



FUEL ◂45

A	RANGE	3	2	1	0
	FIRE BASE	1	2	5	8
B	RANGE	3	2	1	0
	FIRE BASE	0	2	4	-

MACHINEGUNS
A□R

HOTCHKISS AMMO (50rnd Drum)
□□□ | □□□ | □□□
□□□ | □□□ | □□□

LEWIS GUN AMMO
□□□□□ | □□□□□
□□□□□ | □□□□□

REDS