

AIRCRAFT MANEUVER SCHEDULE

LEFT	STRAIGHT	RIGHT
 <div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> [1L0] -/X/- (Spin Check) </div> <div style="text-align: center;"> [150] -/X/- (Spin Check) </div> <div style="text-align: center;"> [180] -/X/- (Spin Check) </div> </div>		
<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> 10L1 -/L/D1 </div> <div style="text-align: center;"> 8L1 -/L/D1 F </div> <div style="text-align: center;"> 651 C1/L/D1 </div> <div style="text-align: center;"> 251 C1/L/D1 R </div> <div style="text-align: center;"> 751 C1/L/D1 </div> <div style="text-align: center;"> 8R1 -/L/D1 F </div> <div style="text-align: center;"> 10R1 -/L/D1 </div> </div>		
<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> 14L2 C1/L/D </div> <div style="text-align: center;"> 1252 C1/L/D </div> <div style="text-align: center;"> 352 C/L/D R </div> <div style="text-align: center;"> 1352 C1/L/D </div> <div style="text-align: center;"> 14R2 C1/L/D </div> </div>		
<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> 16L2 -/L/D F </div> <div style="text-align: center;"> 16R2 -/L/D F </div> <div style="text-align: center;"> 17L2 -/L/D1 F </div> <div style="text-align: center;"> 17R2 -/L/D1 F </div> <div style="text-align: center;"> 9L2 -/X/D1 </div> <div style="text-align: center;"> 453 -/L/D R </div> <div style="text-align: center;"> 9R2 -/X/D1 </div> </div>		
<div style="font-size: 4em; font-weight: bold; letter-spacing: 0.5em;">L</div> <div style="font-size: 1.5em; font-weight: bold;">Late War</div>		
<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> 051 -/L/D1 </div> <div style="text-align: center;"> SPIN ? </div> <div style="text-align: center;"> SPEED 1 </div> </div>		
NOTES: Climbing and performing a 2952 maneuver requires the aircraft to have dived at least 2 altitude levels the previous turn. C= May climb to max. C1= Max climb is 1. D= May dive to max. D1= Max dive is 1. L= May fly level. X= May fly level, but must dive next turn. - = May not perform. R = Aircraft may perform a restricted maneuver the next turn; Pilot may unjam machine gun while aircraft performs one of these maneuvers (no climbing or diving is permitted during attempt). F = +1 Extinguishing Fire		
<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> 28L1 -/X/- </div> <div style="text-align: center;"> 2952 C1/-/D1 </div> <div style="text-align: center;"> 28R1 -/X/- </div> </div>		
<div style="display: flex; justify-content: space-around;"> <div style="text-align: center;"> [31L2] -/X/D1 </div> <div style="text-align: center;"> 3453 -/L/- </div> <div style="text-align: center;"> [31R2] -/X/D1 </div> <div style="text-align: center;"> 3553 -/L/- </div> </div>		
<div style="font-size: 0.8em;"> AIRCRAFT USE: Fighter </div>		
▲ Restricted Maneuvers ▲		
<div style="display: flex; justify-content: space-between;"> <div style="font-size: 0.8em;"> Albatros DIII Germany, Turkey and Austria-Hungary Germany: Jan'17 - Aug'18; Turkey: Apr'18 - End; Austria-Hungary: Jun'17 - End. </div> <div style="font-size: 0.8em;"> FIRE TEMPLATES 1 A Twin Spandau Machine Guns (RR) </div> </div>		

AIRCRAFT RECORD SHEET

Date	Pilot
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TURN	MANEUVER	ALT.	NOTES	TURN	MANEUVER	ALT.	NOTES
1				17			
2				18			
3				19			
4				20			
5				21			
6				22			
7				23			
8				24			
9				25			
10				26			
11				27			
12				28			
13				29			
14				30			
15				31			
16				32			

ID	DIVE	CLIMB	Altitude	Stability	ENGINE	Crew Wounds											
	2	1	8	B		PILOT <input type="checkbox"/> <input type="checkbox"/>											
					<div style="display: flex; justify-content: space-between;"> <div style="text-align: center;"> WING </div> <div style="text-align: center;"> WING </div> </div>												
					FUSELAGE 												
					TAIL 												
					MACHINEGUNS A□R A□R												
					SPANDAU AMMO □□□□□□□□ □□□□□□□□												
					REDS □□□□□□□□												
					FUEL 45 □□□□□□ □□□□□□ □□□□□□ □□□□□□ □□□□□□ □□□□□□ □□□□□□ □□□□□□ □□□□□□ □□□□□□												
					<table border="1" style="font-size: 0.8em;"> <tr><td>A</td><td>RANGE</td><td>3</td><td>2</td><td>1</td><td>0</td></tr> <tr><td></td><td>FIRE BASE</td><td>4</td><td>5</td><td>8</td><td>11</td></tr> </table>	A	RANGE	3	2	1	0		FIRE BASE	4	5	8	11
A	RANGE	3	2	1	0												
	FIRE BASE	4	5	8	11												
					-2 if one gun is destroyed												