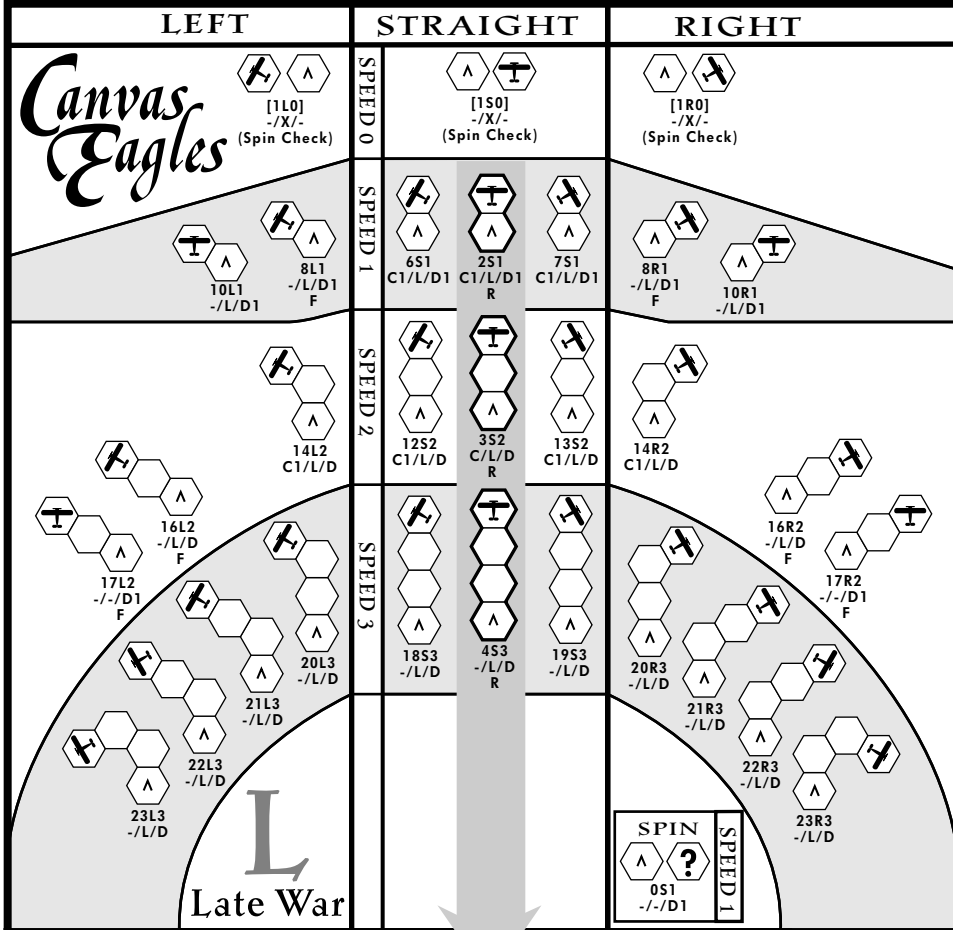


# AIRCRAFT MANEUVER SCHEDULE



<b>NOTES:</b> Climbing and performing a 2952 maneuver requires the aircraft to have dived at least 2 altitude levels the previous turn.  C= May climb to max. C1= Max climb is 1. D= May dive to max. D1= Max dive is 1. L= May fly level. X= May fly level, but must dive next turn. - = May not perform.  R = Aircraft may perform a restricted maneuver the next turn; Pilots may unjam or reload machine gun(s) while aircraft performs one of these maneuvers (no climbing or diving is permitted during attempt). F = +1 Extinguishing Fire	<b>LEFT</b>	<b>STRAIGHT</b>	<b>RIGHT</b>	<b>▼ FIRE TEMPLATES ▼</b>  <b>PILOT</b> Twin Schwarzlose Machine Guns (RR)	
		<b>SPEED 2</b>			
		<b>SPEED 3</b>			
	<b>▲</b>	<b>▲</b>	<b>▲</b>		

Aviatic DI (Berg DI)

Austria-Hungary

Service: Sept 17 - End. Originally designed to carry a single machine gun mounted on the top wing, the aircraft was armed with two machine guns mounted in front of the pilot, before it entered front line service. The aircraft was considered very good by pilots, although complaints were directed at its engine which tended to over heat. The aircraft went through minor changes for the remainder of the war. The Aviatic DI was not ready for front line service before the war ended.

# AIRCRAFT RECORD SHEET

Date:  Pilot:

TURN MANEUVER		ALT.	NOTES	TURN MANEUVER		ALT.	NOTES
1				17			
2				18			
3				19			
4				20			
5				21			
6				22			
7				23			
8				24			
9				25			
10				26			
11				27			
12				28			
13				29			
14				30			
15				31			
16				32			

ID	DIVE 3	CLIMB 2	Altitude 9	Stability B	<b>ENGINE</b>	Crew Wounds
						PILOT <input type="checkbox"/> <input type="checkbox"/>
	<b>WING</b>					
					<b>FUSELAGE</b>	
	<b>FUEL</b>					
					<b>TAIL</b>	
					<b>MACHINEGUNS</b>	
					AOR AOR	
					<b>SCHWARZLOSE AMMO</b>	
					<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	
					<b>REDS</b>	

<b>A</b>	RANGE	3	2	1	0
	FIRE BASE	4	5	8	11
-2 if one gun is destroyed					