PTV 19

AIRCRAFT MANEUVER SCHEDULE

	LEFT	STRAIGHT	RIGHT
SPEED 0	[1L0] -/X/- (Spin Check) ■	[1S0] -/X/- (Spin Check) ■	[1R0] -/X/- (Spin Check) ■
SPEED 1	10L1 -/L/D1 ; 8L1 -/L/D1 ■ F	6S1 C1/L/D1 ■ ; 2S1 C1/L/D1 ■ R ; 7S1 C1/L/D1 ■	8R1 -/L/D1 ■ F ; 10R1 -/L/D1
SPEED 2		3S2 -/L/D ■ R	
SPEED 1			SPIN ? 0S1 -/-/D1

NOTE: Shaded maneuvers are prohibited while aircraft is carrying a bomb load.

Canvas Eagles

L Late War

	LEFT	STRAIGHT	RIGHT
SPEED 2	[31L2] -/X/D1	27S2 C1/-/D1	[31R2] -/X/D1

Restricted Maneuvers

NOTES:
Climbing and performing a **27S2** maneuver requires the aircraft to have dived at least 2 altitude levels the previous turn.

C= May climb to max.
C1= Max climb is 1.
D= May dive to max.
D1= Max dive is 1.
L= May fly level.
X= May fly level, but **must** dive next turn.
- = May not perform.

■ = **Observer** may unjam/reload/fire machine gun(s) while aircraft is performing these maneuvers.

R = Aircraft may perform a restricted maneuver the next turn; **Pilots** may unjam or reload machine gun(s) while aircraft performs one of these maneuvers (no climbing or diving is permitted during attempt).

F = +1 Extinguishing Fire

AIRCRAFT USE:
Bomber, Photo-Recon, Artillery Spotting

▼ FIRE TEMPLATES ▼

PILOT — OPTIONAL — A — Single Lewis Gun (RW)

OBSERVER — OPTIONAL — B — Single Lewis Gun (FO)

OBSERVER — OPTIONAL — C — Single Lewis Gun (FO)

R.A.F. B.E.2d & 2e "Quirk"

Britain and Belgium

Service: British: Mar'16 - End; Belgium: Jan'17 - End. All armament is optional: Roll 1d6: 1-3 = Lewis Gun B may be used; 4 = Lewis Gun A may be used; 5 = Lewis Gun B and C may be used; 6 = All three Lewis Guns may be used. Lewis Gun A is fired by pilot, but reloaded by observer; Lewis Gun B may be fired on left OR right side (player must specify which side gun is positioned (gun had to be detached from one side to be carried over to the other mounting).

AIRCRAFT RECORD SHEET

v8.0

Date

Pilot/Observer

TURN	MANEUVER	ALT.	NOTES	TURN	MANEUVER	ALT.	NOTES
1				17			
2				18			
3				19			
4				20			
5				21			
6				22			
7				23			
8				24			
9				25			
10				26			
11				27			
12				28			
13				29			
14				30			
15				31			
16				32			

ID	DIVE	CLIMB	Altitude	Stability
	2	1	5+	B

ENGINE

Crew Wounds
PILOT □□□
OBSERVER □□□

WING ▲8 WING ◀36

FUSELAGE ▲20

TAIL ◀5

FUEL ◀55

MACHINEGUNS
A□R B□FO B□FO

LEWIS GUN AMMO
A□□□□□ B□□□□□ □□□□□ □□□□□
C□□□□□

REDS

A	RANGE	3	2	1	0
	FIRE BASE	2	3	6	9
B/C	RANGE	3	2	1	0
	FIRE BASE	1	2	5	-