

AIRCRAFT MANEUVER SCHEDULE

LEFT
STRAIGHT
RIGHT

L
Late War

Canvas Eagles

[1L0] -/X/- (Spin Check)

[10L1] -/L/D1

[8L1] -/L/D1 F

[14L2] C1/L/D

[16L2] -/L/D F

[17L2] -/L/D1 F

[9L2] -/X/D1

[20L3] -/L/D

[21L3] -/L/D

[36L3] -/L/D1

[150] -/X/- (Spin Check)

[6S1] C1/L/D1

[2S1] C1/L/D1 R

[7S1] C1/L/D1

[12S2] C1/L/D

[3S2] C/L/D R

[13S2] C1/L/D

[14R2] C1/L/D

[4S3] -/L/D R

[34S3] -/L/-

[1R0] -/X/- (Spin Check)

[8R1] -/L/D1 F

[10R1] -/L/D1

[16R2] -/L/D F

[17R2] -/L/D1 F

[20R3] -/L/D

[21R3] -/L/D

[9R2] -/X/D1

[31R2] -/X/D1

[35S3] -/L/-

[36R3] -/L/D1

NOTES:
 Climbing and performing a 2752 maneuver requires the aircraft to have dived at least 2 altitude levels the previous turn.
 C= May climb to max. C1= Max climb is 1.
 D= May dive to max. D1= Max dive is 1.
 L= May fly level.
 X= May fly level, but must dive next turn.
 - = May not perform.
 ■ = Observer may unjam/reload/fire machine gun(s) while aircraft is performing these maneuvers.
 R = Aircraft may perform a restricted maneuver the next turn; Pilots may unjam or reload machine gun(s) while aircraft performs one of these maneuvers (no climbing or diving is permitted during attempt).
 F = +1 Extinguishing Fire.

AIRCRAFT USE:
 Fighter, Bomber, Photo-Recon, Ground Attack, Artillery Spotting

LEFT

[31L2] -/X/D1

[36L3] -/L/D1

STRAIGHT

[27S2] C1/-/D1

[34S3] -/L/-

RIGHT

[31R2] -/X/D1

[36R3] -/L/D1

SPIN SPEED 1

[0S1] -/L/D1

FIRE TEMPLATES

PILOT [1] A Single Vickers Machine Gun (R)

OBSERVER [3] B Single Flexible Lewis Gun (OF)

OBSERVER [3] C Twin Flexible Lewis Guns (OF) OPTIONAL

Restricted Maneuvers

Bristol F2b "Brisfit"

Service: Jul'17 - End; one Bristol F2b in the game may be equipped with dual flexible observer served Lewis Guns.

Britain

AIRCRAFT RECORD SHEET

Date: Pilot/Observer:

TURN MANEUVER		ALT.	NOTES	TURN MANEUVER		ALT.	NOTES
1				17			
2				18			
3				19			
4				20			
5				21			
6				22			
7				23			
8				24			
9				25			
10				26			
11				27			
12				28			
13				29			
14				30			
15				31			
16				32			

ID:

DIVE: 3

CLIMB: 1

Altitude: 9

Stability: A

Crew Wounds

PILOT:

OBSERVER:

ENGINE

WING

40

WING

FUSELAGE

FUEL

67

28

MACHINEGUNS

A R B FO B FO

VICKERS MG AMMO

LEWIS GUN AMMO

B C

TAIL

6

A

RANGE: 3 2 1 0

FIRE BASE: 2 4 7 10

B

RANGE: 3 2 1 0

FIRE BASE: 1 3 6 -

C

RANGE: 3 2 1 0

FIRE BASE: 3 5 8 -

REDS

-2 if one gun is destroyed