

RED DAMAGE MARKERS

4 ENGINE	4 ENGINE	4 ENGINE	4 ENGINE	3 ENGINE	3 ENGINE	3 ENGINE	3 ENGINE
5 WING <small>(Test for Spin)</small>	5 WING <small>(Test for Spin)</small>	5 WING <small>(Test for Spin)</small>	5 WING <small>(Test for Spin)</small>	5 WING <small>(Test for Spin)</small>	4 WING <small>(Test for Spin)</small>	4 TAIL <small>(Test for Spin)</small>	3 ENGINE
6 WING <small>(Test for Spin)</small>	6 WING <small>(Test for Spin)</small>	3 TAIL <small>(Test for Spin)</small>	3 TAIL <small>(Test for Spin)</small>	3 TAIL <small>(Test for Spin)</small>	3 TAIL <small>(Test for Spin)</small>	3 TAIL <small>(Test for Spin)</small>	OBSERVER KILLED! 4 FUSELAGE
6 WING <small>(Test for Spin)</small>	6 WING <small>(Test for Spin)</small>	7 WING <small>(Test for Spin)</small>	7 WING <small>(Test for Spin)</small>	7 WING <small>(Test for Spin)</small>	7 WING <small>(Test for Spin)</small>	3 TAIL <small>(Test for Spin)</small>	4 TAIL <small>(Test for Spin)</small>
6 WING <small>(Test for Spin)</small>	8 WING <small>(Test for Spin)</small>	8 WING <small>(Test for Spin)</small>	8 WING <small>(Test for Spin)</small>	8 WING <small>(Test for Spin)</small>	7 WING <small>(Test for Spin)</small>	6 FUSELAGE <small>(Test for Crew Wound)</small>	3 TAIL <small>(Test for Spin)</small>
6 FUSELAGE	6 FUSELAGE	8 FUSELAGE <small>(Test for Crew Wound)</small>	8 FUSELAGE <small>(Test for Crew Wound)</small>	8 FUSELAGE	8 FUSELAGE	6 FUSELAGE <small>(Test for Crew Wound)</small>	6 FUSELAGE <small>(Test for Crew Wound)</small>
FUEL TANK HIT: Lose 6 Fuel 2 FUSELAGE	FUEL TANK HIT: Lose 6 Fuel 3 FUSELAGE	5 FUSELAGE	5 FUSELAGE	5 FUSELAGE	5 FUSELAGE	7 FUSELAGE <small>(Test for Crew Wound)</small>	7 FUSELAGE <small>(Test for Crew Wound)</small>
FUEL TANK HIT: Lose 6 Fuel 2 FUSELAGE	FUEL TANK HIT: Lose 6 Fuel 3 FUSELAGE	FUEL TANK HIT: EXPLODE	RUDDER JAMMED Must do STRAIGHT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	RUDDER JAMMED Must do LEFT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	RUDDER JAMMED Must do LEFT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	RUDDER JAMMED Must do LEFT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	7 FUSELAGE
FIRE	FIRE	PILOT KILLED	RUDDER JAMMED Must do STRAIGHT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	RUDDER JAMMED Must do RIGHT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	RUDDER JAMMED Must do RIGHT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	RUDDER JAMMED Must do RIGHT maneuvers for the next 2 turns 1 TAIL <small>(Test for Spin)</small>	7 FUSELAGE